

## **DAPtools OCX Manual**

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*DAPtools OCX property,  
method, and event reference.*

*Version 1.01*

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## 1. Introduction

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The DAPtools OCX includes the DAP OCX, examples, and documentation for using a Data Acquisition Processor with environments that support OCXs such as Visual Basic and Delphi.

The DAP OCX is compatible with Windows 95 and Windows NT. The DAP OCX requires the DAPIO32 DLL which is shipped with DAPIO32 for Windows, Accel32, and DAPcell.

The DAP OCX translates commands between the programming environment and the Data Acquisition Processor. It also automates several parts of Data Acquisition Processor communication.

The DAP OCX:

- Opens and closes Data Acquisition Processor communication pipes
- Sends custom commands and DAPL command files on startup
- Flushes existing data on startup and shutdown
- Polls the Data Acquisition Processor for data



## 2. Installation

---

### Requirements

- Windows 95 with Windows DAP Driver and DAPIO32 for Windows, or Accel32, or DAPcell.
- OR
- Windows NT with Accel32 or DAPcell.

### Steps

1. Insert Disk 1 into the floppy disk drive.
2. Run SETUP. EXE and follow the instructions of the installation program.

The install program installs the DAPtools OCX files and program examples and updates the registry.

### Supported environments

- Visual Basic 4.0, Visual Basic 5.0
- Delphi 2.0, Delphi 3.0

### More Information

Before using the DAPtools OCX, please read the README. TXT file that is in the main directory of your DAPtools OCX installation. The README. TXT file contains important information about the DAPtools OCX.





### **3. DAP OCX Interface Reference**

---

The following pages contain a complete alphabetical listing of all DAP OCX properties, methods, and events.

## DAP Control

---

**DAP** is the underlying control of the Data Acquisition Processor board. **DAP** supports the properties, methods, and events discussed in the following pages.

### Properties

- Accel32Version
- AutomaticBinaryDataRead
- AutomaticTextDataRead
- CCFile
- CCStackSize
- CharData
- CtlVersion
- DAPLFile
- DapName
- FloatData
- FirmwareInput
- FirmwareShutdown
- FirmwareStartup
- FirmwareTextInput
- InputAvail
- IntData
- LongData
- MinBytesToRead
- MinPollingInterval
- OutputSpace
- StringData

### Methods

- Int16BufferGet
- Int16BufferPut

### Events

- NewBinaryData
- NewTextData

## **Topics**

Converting DAP VBX Project  
Converting Obsolete Properties  
Error Messages  
Handling Errors  
NewBinaryData Restrictions  
Obsolete Properties Summary  
Updating DAP VBX Project

## Accel32Version Property

---

Get the Accel32 version.

### Applies To

DAP

### Declaration

*object*. Accel32Version  
Type: Integer

### Default

N/A

### Access Restrictions

Read Only

### Remarks

**Accel 32Version** must be divided by 100 to get the Accel32 version. For example, reading 100 would mean that the current Accel32 version is 1.00.

**Accel 32Version** will return 0 as the version number if Accel32 is not installed. This will occur using the Windows DAP Driver under Windows 95.

### Example

```
Private Sub Command1_Click()  
    'Get Accel 32 version and display as  
    'caption of label  
    Label1.Caption = "Accel 32 version: " + _  
        Str$(DAP1.Accel 32Version / 100)  
End Sub
```

### See Also

[CtlVersion Property](#)

## AutomaticBinaryDataRead Property

---

Specify whether the DAP OCX automatically polls the Data Acquisition Processor for binary data.

### Applies To

DAP

### Declaration

*object*. AutomaticBinaryDataRead [ = Boolean ]  
Type: Boolean

### Default

True

### Access Restrictions

None

### Remarks

If **AutomaticBinaryDataRead** is true, the **NewBinaryData** event is fired when **MinimumBytesToRead** bytes are available from the Data Acquisition Processor binary output communication pipe, **BinaryOut**. If it is false, **NewBinaryData** is not fired and the application must use another mechanism to poll data.

### See Also

**AutomaticTextDataRead** Property, **MinimumBytesToRead** Property, **NewBinaryData** Event

## AutomaticTextDataRead Property

---

Specify whether the DAP OCX automatically polls the Data Acquisition Processor for text data.

### Applies To

DAP

### Declaration

*object*.AutomaticTextDataRead [ = Boolean ]  
Type: Boolean

### Default

True

### Access Restrictions

None

### Remarks

If [AutomaticTextDataRead](#) is true, the [NewTextData](#) event is fired for each line of text from the Data Acquisition Processor text output communication pipe, \$SysOut. If it is false, [NewTextData](#) is not fired and the application must use another mechanism to poll data.

### See Also

[AutomaticBinaryDataRead](#) Property, [NewTextData](#) Event

## CCFile Property

---

Specify a single custom command binary to download to the Data Acquisition Processor.

### Applies To

DAP

### Declaration

*object*.CCFile [= String ]  
Type: String

### Default

Empty string

### Access Restrictions

None

### Remarks

**CCFile** must contain the full path and filename of the custom command binary, usually with .BIN as the extension of the filename. It downloads a single custom command binary to the Data Acquisition Processor, with a stack size specified by the **CCStackSize** property. **CCFile** sends a RESET command to the Data Acquisition Processor, and therefore must be used before the **DAPFile** property.

If **CCFile** is set at design-time, the custom command is downloaded automatically on startup after the Data Acquisition Processor is initialized but before the DAPL command file is downloaded. If it is set at run-time, the custom command is downloaded immediately. If **CCFile** encounters a problem, the DAP OCX will raise the DAPIO32 DLL error:

```
'Could not download custom command file, CCFile.'
```

**CCFile** does not support downloading custom command lists (.TXT or .LST extension). If there are multiple custom commands to download to the Data Acquisition Processor, it should be done at run-time by calling the **CCFile** property multiple times.

The filename of the custom command can be any length, but only the first 11 characters are significant in DAPL. This means that the filename must be a valid DAPL symbol name. A valid DAPL symbol name must begin with a letter, which can be followed by letters, numbers, and underscore characters. DAPL is case insensitive. For more information on this topic, please refer to the Command Syntax chapter of the DAPL Manual.

**See Also**

[CCStackSize](#) Property, [DAPLFile](#) Property



## CCStackSize Property

---

Specify the stack size in bytes for the **CCFile** property.

### Applies To

DAP

### Declaration

*object*.CCStackSize [ = Integer ]  
Type: Integer

### Default

1000

### Access Restrictions

None

### Remarks

**CCStackSize** is the stack size in bytes for a custom command specified by the **CCFile** property.

The default stack size of 1000 bytes is sufficient for most custom commands. **CCStackSize** must be in the range 1000 to 32764.

### See Also

**CCFile** Property

## CharData Property

---

Read a character value from the Data Acquisition Processor.  
Write a character value to the Data Acquisition Processor.

### Applies To

DAP

### Declaration

*object*.CharData [= Integer]  
Type: Integer

### Default

N/A

### Access Restrictions

Run-time only

### Remarks

On read of **CharData**, a character value is read from the Data Acquisition Processor text output communication pipe, \$SysOut. There is a 10 second time-out if there is no character value to read. When this happens, the DAP OCX will raise the error:

```
'Unable to read CharData from DAP.'
```

On write of **CharData**, the assigned character value is sent to the Data Acquisition Processor text input communication pipe, \$SysIn. There is a 10 second time-out if there is no space to write the character value. When this happens, the DAP OCX will raise the error:

```
'Unable to write CharData to DAP.'
```

### Example

```
Private Sub Command1_Click()  
    'Read character value from DAP and display as caption  
    'of Label1.  
    Label1.Caption = "Character Data: " + Chr$(DAP1.CharData)  
End Sub
```

**See Also**

[FloatData](#) Property, [IntData](#) Property, [LongData](#) Property, [StringData](#) Property

## CtlVersion Property

---

Get the DAP Control version.

### Applies To

DAP

### Declaration

*object*.CtlVersion  
Type: Integer

### Default

N/A

### Access Restrictions

Read only

### Remarks

**CtlVersion** must be divided by 100 to get the DAP Control version. For example, reading 100 would mean that the current DAP Control version is 1.00.

### Example

```
Private Sub Command1_Click()  
    'Get DAP Control version and display as caption of label.  
    Label1.Caption = "Control version: " + _  
        Str$(DAP1.CtlVersion / 100)  
End Sub
```

### See Also

[Acceler32Version](#) Property

## DAPLFile Property

---

Specify the DAPL command file to configure the Data Acquisition Processor.

### Applies To

DAP

### Declaration

```
object.DAPLFile [ = String ]  
Type: String
```

### Default

Empty string

### Access Restrictions

None

### Remarks

**DAPLFile** must contain the full path and filename of the DAPL command file, usually with . DAP as the extension of the filename. **DAPLFile** must be used after **CCFile** because **CCFile** sends a RESET command to the Data Acquisition Processor.

If **DAPLFile** is set at design-time, the DAPL command file is sent automatically on startup after the Data Acquisition Processor is initialized and the custom command is downloaded. If it is set at run-time, the DAPL command file is sent immediately. If **DAPLFile** encounters a problem, the DAP OCX will raise the DAPIO32 DLL error:

```
' Could not download DAPL command file, DAPLFile.'
```

### See Also

[CCFile](#) Property

## DapName Property

---

Specify the machine name and Data Acquisition Processor name for text and binary communication with the Data Acquisition Processor.

### Applies To

DAP

### Declaration

*object*.DapName [ = String ]  
Type: String

### Default

\\.\Dap0

### Access Restrictions

None

### Remarks

**DapName** consists of two portions, a machine name and Data Acquisition Processor name. It is led by two backslashes, with the second portion delimited by one backslash. The naming method is based on the Universal Naming Convention (UNC).

Using the default as an example, \\.\ denotes the local machine and \Dap0 is the name of the Data Acquisition Processor. If you are connected to another machine named PC45, that contains Dap0, then the **DapName** is \\PC45\Dap0.

**DapName** opens handles to four communication pipes on the Data Acquisition Processor: text input communication pipe \$SysIn, text output communication pipe \$SysOut, binary input communication pipe \$BinIn, and binary output communication pipe \$BinOut. There is no access to each of the handles.

If **DapName** is set at design-time, all the communication pipes are opened when the application is run. If it is set at run-time, the previous communication pipes are closed, and the new **DapName** communication pipes are opened. If

**FlushOnShutdown** is true, the previous communication pipes are flushed and then closed. If **FlushOnStartup** is true, the new **DapName** communication pipes are

opened and then flushed. If **DapName** encounters a problem, the DAP OCX will raise the DAPIO32 DLL error:

```
' Could not access DAP Driver.'
```

Usually **DapName** is set at design-time. If your application needs access to more than one Data Acquisition Processor, use multiple instances of the DAP OCX. Only in advanced applications should **DapName** be set at run-time.

### Example

```
Private Sub Command1_Click()  
    ' Open communication pipes on the local machine  
    ' to the third DAP, named Dap2.  
    DAP3.DapName = "\\.\Dap2"  
End Sub
```

## FloatData Property

---

Read a floating point value from the Data Acquisition Processor.  
Write a floating point value to the Data Acquisition Processor.

### Applies To

DAP

### Declaration

*object*.FloatData [ = Single ]  
Type: Single

### Default

N/A

### Access Restrictions

Run-time only

### Remarks

On read of **FloatData**, a floating point value is read from the Data Acquisition Processor binary output communication pipe, \$BinOut. There is a 10 second time-out if there is no floating point value to read. When this happens, the DAP OCX will raise the error:

'Unable to read FloatData from DAP.'

On write of **FloatData**, the assigned floating point value is sent to the Data Acquisition Processor binary input communication pipe, \$BinIn. There is a 10 second time-out if there is no space to write the floating point value. When this happens, the DAP OCX will raise the error:

'Unable to write FloatData to DAP.'

DAPL has no built-in commands which use floating point data. **FloatData** is provided for use with custom commands.



**Example**

```
Private Sub Command1_Click()  
    ' Read floating point value from DAP and display as  
    ' caption of label.  
    Label1.Caption = "Float Data: " + Str$(DAP1.FloatData)  
End Sub
```

**See Also**

[CharData](#) Property, [IntData](#) Property, [LongData](#) Property, [StringData](#) Property

## FlushBinaryInput Property

---

Flush existing binary data from the Data Acquisition Processor.

### Applies To

DAP

### Declaration

*object*.FlushBinaryInput  
Type: Boolean

### Default

N/A

### Access Restrictions

Run-time only; Read only

### Remarks

**FlushBinaryInput** is true if all old binary data were flushed from the Data Acquisition Processor binary output communication pipe, \$BinaryOut. It is false if all old binary data were not flushed.

### Example

```
Private Sub Command1_Click()  
    ' Flush binary data from DAP and check if successful  
    ' with message box.  
    If DAP1.FlushBinaryInput Then  
        MsgBox "Binary data were successfully flushed"  
    Else  
        MsgBox "Binary data were not flushed"  
    End If  
End Sub
```

### See Also

[FlushOnShutdown](#) Property, [FlushOnStartup](#) Property, [FlushTextInput](#) Property

## FlushOnShutdown Property

---

Specify whether existing Data Acquisition Processor data values are automatically flushed on shutdown.

### Applies To

DAP

### Declaration

*object*.FlushOnShutdown [ = Boolean ]  
Type: Boolean

### Default

True

### Access Restrictions

None

### Remarks

If **FlushOnShutdown** is true, a RESET command is sent to the Data Acquisition Processor on shutdown, and existing data values are flushed.

### See Also

[FlushBinaryInput](#) Property, [FlushOnStartup](#) Property, [FlushTextInput](#) Property

## FlushOnStartup Property

---

Specify whether existing Data Acquisition Processor data values are automatically flushed on startup.

### Applies To

DAP

### Declaration

*object*.FlushOnStartup [ = Boolean ]  
Type: Boolean

### Default

True

### Access Restrictions

None

### Remarks

If **FlushOnStartup** is true, a RESET command is sent to the Data Acquisition Processor on startup, and existing data values are flushed.

### See Also

**FlushBinaryInput** Property, **FlushOnShutdown** Property, **FlushTextInput** Property

## FlushTextInput Property

---

Flush existing text data from the Data Acquisition Processor.

### Applies To

DAP

### Declaration

*object*.FlushTextInput  
Type: Boolean

### Default

N/A

### Access Restrictions

Run-time only; Read only

### Remarks

**FlushTextInput** is true if all old text data were flushed from the Data Acquisition Processor text output communication pipe, \$SysOut. It is false if all old text data were not flushed.

### Example

```
Private Sub Command1_Click()  
    ' Flush text data from DAP and check if successful  
    ' with message box.  
    If DAP1.FlushTextInput Then  
        MsgBox "Text data were successfully flushed"  
    Else  
        MsgBox "Text data were not flushed"  
    End If  
End Sub
```

### See Also

**FlushBinaryInput** Property, **FlushOnShutdown** Property, **FlushOnStartup** Property

## InputAvail Property

---

Get the number of bytes available for reading from the Data Acquisition Processor.

### Applies To

DAP

### Declaration

*object*.InputAvail  
Type: Integer

### Default

N/A

### Access Restrictions

Run-time only; Read only

### Remarks

**InputAvail** returns the number of bytes available for reading from the Data Acquisition Processor binary output communication pipe, \$BinOut.

If **InputAvail** encounters a problem, the DAP OCX will raise the DAPIO32 DLL error:

```
'Could not get the number of bytes for reading.'
```

### Example

```
Private Sub Command1_Click()  
    'Get number of bytes available for reading from DAP  
    'and display as caption of label.  
    Label1.Caption = "Number of bytes for reading: " + _  
        Str$(DAP1.InputAvail)  
End Sub
```

### See Also

[Int16BufferGet](#) Method, [OutputSpace](#) Property

## IntData Property

---

Read an integer value from the Data Acquisition Processor.  
Write an integer value to the Data Acquisition Processor.

### Applies To

DAP

### Declaration

*object*.IntData [ = Integer ]  
Type: Integer

### Default

N/A

### Access Restrictions

Run-time only

### Remarks

On read of **IntData**, an integer value is read from the Data Acquisition Processor binary output communication pipe, \$BinOut. There is a 10 second time-out if there is no integer value to read. When this happens, the DAP OCX will raise the error:

```
'Unable to read IntData from DAP.'
```

On write of **IntData**, the assigned integer value is sent to the Data Acquisition Processor binary input communication pipe, \$BinIn. There is a 10 second time-out if there is no space to write the integer value. When this happens, the DAP OCX will raise the error:

```
'Unable to write IntData to DAP.'
```

### Example

```
Private Sub Command1_Click()  
    'Read integer value from DAP and display as caption  
    'of Label1.  
    Label1.Caption = "Integer Data: " + Str$(DAP1.IntData)  
End Sub
```

**See Also**

[CharData](#) Property, [FloatData](#) Property, [LongData](#) Property, [StringData](#) Property



## LongData Property

---

Read a long value from the Data Acquisition Processor.  
Write a long value to the Data Acquisition Processor.

### Applies To

DAP

### Declaration

*object*.LongData [= Long]  
Type: Long

### Default

N/A

### Access Restrictions

Run-time only

### Remarks

On read of **LongData**, a long value is read from the Data Acquisition Processor binary output communication pipe, \$BinOut. There is a 10 second time-out if there is no long value to read. When this happens, the DAP OCX will raise the error:

```
'Unable to read LongData from DAP.'
```

On write of **LongData**, the assigned long value is sent to the Data Acquisition Processor binary input communication pipe, \$BinIn. There is a 10 second time-out if there is no space to write the long value. When this happens, the DAP OCX will raise the error:

```
'Unable to write LongData to DAP.'
```

### Example

```
Private Sub Command1_Click()  
    'Read long value from DAP and display as caption  
    'of Label1.  
    Label1.Caption = "Long Data: " + Str$(DAP1.LongData)  
End Sub
```

**See Also**

[CharData](#) Property, [FloatData](#) Property, [IntData](#) Property, [StringData](#) Property

## MinBytesToRead Property

---

Specify the minimum number of bytes that must be available from the Data Acquisition Processor before firing the [NewBinaryData](#) event.

### Applies To

DAP

### Declaration

*object*.MinBytesToRead [ = Integer ]  
Type: Integer

### Default

Two

### Access Restrictions

None

### Remarks

[MinBytesToRead](#) is used only if [AutomaticBinaryDataRead](#) is true. The [NewBinaryData](#) event is fired when [MinBytesToRead](#) bytes are available from the Data Acquisition Processor binary output communication pipe, `$BinaryOut`.

[MinBytesToRead](#) must be a multiple of two in the range 2 to 32766. In most cases, it should be set to two bytes and the [NewBinaryData](#) event handler should read all the bytes specified by the [NewBinaryData BytesAvailable](#) parameter. If you plan to use another value, refer to [NewBinaryData Restrictions](#).

### See Also

[AutomaticBinaryDataRead](#) Property, [MinPollingInterval](#) Property, [NewBinaryData](#) Event, [NewBinaryData Restrictions](#)

## MinPollingInterval Property

---

Specify the minimum interval in milliseconds between checks for available data from the Data Acquisition Processor.

### Applies To

DAP

### Declaration

*object*.MinPollingInterval [ = Integer ]  
Type: Integer

### Default

Zero

### Access Restrictions

None

### Remarks

**MinPollingInterval** is used only if either **AutomaticBinaryDataRead** or **AutomaticTextDataRead** is true. It applies to the polling interval for the **NewBinaryData** and **NewTextData** events.

If **MinPollingInterval** is set to zero, polling occurs every one millisecond.

### See Also

**AutomaticBinaryDataRead** Property, **AutomaticTextDataRead** Property, **MinBytesToRead** Property

## OutputSpace Property

---

Get the number of bytes that can be buffered for writing to the Data Acquisition Processor.

**Applies To**  
DAP

**Declaration**  
*object*.OutputSpace  
Type: Integer

**Default**  
N/A

**Access Restrictions**  
Run-time only; Read only

### Remarks

**OutputSpace** returns the number of bytes that can be buffered for writing to the Data Acquisition Processor binary input communication pipe, \$BinIn.

If you write more bytes than that returned by **OutputSpace**, the write operation does not complete until the Data Acquisition Processor has read sufficient data.

If **OutputSpace** encounters a problem, the DAP OCX will raise the DAPIO32 DLL error:

'Could not get the number of bytes for writing.'

**Example**

```
Private Sub Command1_Click()  
    'Get number of bytes that can be buffered for writing  
    ' to DAP and display as caption of label.  
    Label1.Caption = "Number of bytes for writing: " + _  
        Str$(DAP1.OutputSpace)  
End Sub
```

**See Also**

[InputAvail](#) Property, [Int16BufferPut](#) Method

## StringData Property

---

Read a string from the Data Acquisition Processor.  
Write a string to the Data Acquisition Processor.

### Applies To

DAP

### Declaration

*object*.StringData [ = String ]  
Type: String

### Default

N/A

### Access Restrictions

Run-time only

### Remarks

On read of **StringData**, characters are read from the Data Acquisition Processor text output communication pipe, \$SysOut until a carriage-return is reached. The carriage-return is removed before the string is returned. If a line-feed followed the carriage-return, it is also removed. There is a 10 second time-out if there is no string to read. When this happens, the DAP OCX will raise the error:

'Unable to read StringData from DAP.'

On write of **StringData**, the assigned string followed by a carriage-return, is sent to the Data Acquisition Processor text input communication pipe, \$SysIn. There is a 10 second time-out if there is no space to write the string. When this happens, the DAP OCX will raise the error:

'Unable to write StringData to DAP.'

**Example**

```
Private Sub Command1_Click()  
    ' Read string from DAP and display as caption of label.  
    Label1.Caption = "String Data: " + DAP1.StringData  
End Sub
```

**See Also**

[CharData](#) Property, [FloatData](#) Property, [IntData](#) Property, [LongData](#) Property



## Int16BufferGet Method

---

Read a buffer of data from the Data Acquisition Processor into an array.

### Applies To

DAP

### Declaration

Visual Basic

*object*.Int16BufferGet(*Length* As Long, *Buffer* As Integer) As Long

Delphi

**function** *object*. Int16BufferGet(*Length*: Integer; var *Buffer*: Smallint): Integer;

### Parameters

*object*

Evaluates to the object in the 'Applies To' section.

*Length*

The number of 16-bit integers requested from the Data Acquisition Processor.

*Length* is a 32-bit integer.

*Buffer*

A reference to one element in an array of 16-bit integers.

### Return Values

The number of 16-bit elements successfully read from the Data Acquisition Processor. The return value is a 32-bit integer.

### Remarks

**Int16BufferGet** reads a buffer of data from the Data Acquisition Processor binary output communication pipe, \$BinOut into an array.

*Length* is the number of 16-bit integers requested from the Data Acquisition Processor. *Buffer* is a reference to one element in an array of 16-bit integers. It is important that you DO NOT read more elements than you have allocated in the array.

**Int16BufferGet** returns the number of 16-bit elements successfully read from the Data Acquisition Processor. There is a 10 second time-out if it cannot read all the requested *Length* elements. When this happens, the DAP OCX will raise the error:

```
'Unable to read BufferData from DAP.'
```

It might be helpful to check **InputAvail** before reading *Length* elements in **Int16BufferGet**. Note that **InputAvail** returns the number of bytes and not the number of 16-bit elements.

### Example

```
Private Sub Command1_Click()  
    'Declare 100 elements in BufData array.  
    Dim BufData(100) As Integer  
    Dim Elements As Long  
    Dim ElementsGet As Long  
    Elements = 100 'Specify 100 elements to read.  
    'Read 100 elements of data from DAP into BufData array.  
    ElementsGet = DAP1.Int16BufferGet(Elements, BufData(1))  
End Sub
```

### See Also

**InputAvail** Property, **Int16BufferPut** Method, **NewBinaryData** Event

## Int16BufferPut Method

---

Write a buffer of data from an array to the Data Acquisition Processor.

### Applies To

DAP

### Declaration

Visual Basic

*object*.Int16BufferPut(*Length* As Long, *Buffer* As Integer) As Long

Delphi

**function** *object*. Int16BufferPut(*Length*: Integer; var *Buffer*: Smallint): Integer;

### Parameters

*object*

Evaluates to the object in the 'Applies To' section.

*Length*

The number of 16-bit integers to write to the Data Acquisition Processor. *Length* is a 32-bit integer.

*Buffer*

A reference to one element in an array of 16-bit integers.

### Return Values

The number of 16-bit elements successfully written to the Data Acquisition Processor. The return value is a 32-bit integer.

### Remarks

**Int16BufferPut** writes a buffer of data from an array to the Data Acquisition Processor binary input communication pipe, \$BinIn.

*Length* is the number of 16-bit integers to write to the Data Acquisition Processor. *Buffer* is a reference to one element in an array of 16-bit integers. It is important that you DO NOT write more elements than you have allocated in the array.

**Int16BufferPut** returns the number of elements successfully written to the Data Acquisition Processor. There is a 10 second time-out if it cannot write all *Length* elements. When this happens, the DAP OCX will raise an error:

```
'Unable to write BufferData to DAP.'
```

It might be helpful to check **OutputSpace** before writing *Length* elements in **Int16BufferPut**. Note that **OutputSpace** returns the number of bytes and not the number of 16-bit elements.

### Example

```
Private Sub Command1_Click()  
    'Declare 100 elements in BufData array.  
    Dim BufData(100) As Integer  
    Dim Elements As Long  
    Dim ElementsPut As Long  
    Elements = 100 'Specify 100 elements to write.  
    For I = 1 To 100 'Initialize BufData array.  
        BufData(I) = I * 5  
    Next I  
    'Write 100 elements of data from BufData array to DAP.  
    ElementsPut = DAP1.Int16BufferPut(Elements, BufData(1))  
End Sub
```

### See Also

**Int16BufferGet** Method

## NewBinaryData Event

---

Respond to new binary data from the Data Acquisition Processor.

### Applies To

DAP

### Declaration

**Private Sub** *object*\_NewBinaryData(*BytesAvailable*: As Integer)

### Parameters

*object*

Evaluates to the object in the 'Applies To' section.

*BytesAvailable*

The number of bytes available, which is greater than or equal to

**MinBytesToRead**.

### Remarks

**NewBinaryData** runs only if **AutomaticBinaryDataRead** is true. It is fired at most every **MinPollingInterval** milliseconds when **MinBytesToRead** bytes are available from the Data Acquisition Processor binary output communication pipe, *\$BinOut*.

The *BytesAvailable* parameter is the number of bytes available, which is greater than or equal to **MinBytesToRead**. The DAP OCX does not read data from the Data Acquisition Processor when **NewBinaryData** is fired. Reading data is the responsibility of the event handler.

Note that the DAP OCX behaves differently with the **NewTextData** event.

### Example

The **NewBinaryData** event handler uses **Int16BufferGet** to read a buffer of data from the Data Acquisition Processor into the *BufData* array. The *Min* function returns the smaller of *BufData* size in elements and *BytesAvailable* divided by 2.

```

Private Function Min(m As Integer, n As Integer) As Integer
    If m < n Then
        Min = m
    Else
        Min = n
    End If
End Function

```

```

Private Sub DAP1_NewBinaryData(BytesAvailable As Integer)
    ' Declare 100 elements in BufData array.
    Dim BufData(100) As Integer
    Dim Elements As Long
    Dim ElementsGet As Long

    ' The Min() functions returns the smaller of BufData
    ' size in elements and BytesAvailable/2.
    Elements = Min(UBound(BufData), BytesAvailable/2)

    ' Read Elements from DAP into BufData array.
    ElementsGet = DAP1.Int16BufferGet(Elements, BufData(1))
End Sub

```

### See Also

[AutomaticBinaryDataRead](#) Property, [MinBytesToRead](#) Property,  
[MinPollingInterval](#) Property, [NewBinaryData](#) Restrictions, [NewTextData](#)  
 Event

## NewBinaryData Event Restrictions

The PC side buffer associated with the Data Acquisition Processor binary output communication pipe \$BinOut, referred here as `maxsize`, must be at least  $(1020 + \text{MinBytesToRead})$  bytes for a-series and e-series Data Acquisition Processors. Otherwise, the **NewBinaryData** event may never fire even though the Data Acquisition Processor has data to send.

The number 1020 is Data Acquisition Processor series and device driver dependent. This number may change for future Data Acquisition Processor products. The default setting for `maxsize` is 2048 bytes for the Windows DAP Driver under Windows 95, and 4096 bytes for Accel32 under Windows NT.

### See Also

[MinBytesToRead](#) Property, [NewBinaryData](#) Event

## NewTextData Event

---

Respond to new text data from the Data Acquisition Processor.

### Applies To

DAP

### Declaration

**Private Sub** *object*\_NewTextData(*DAPString*: As String)

### Parameters

*object*

Evaluates to the object in the 'Applies To' section.

*DAPString*

The complete string from the Data Acquisition Processor.

### Remarks

**NewTextData** runs only if **AutomaticTextDataRead** is true. It is fired when a complete string is read from the Data Acquisition Processor text output communication pipe, \$SysOut. A complete string could be spaces or control characters but not an empty string. Empty strings are consumed by the DAP OCX.

The *DAPString* parameter is the complete string from the Data Acquisition Processor. If *DAPString* is not processed by the event handler, the string is lost.

**NewTextData** is typically used to display error and status messages from the Data Acquisition Processor. To enable error messages, refer to the DAPL command `OPTIONS ERRORQ`.

Note that the DAP OCX behaves differently with the **NewBinaryData** event.



**Example**

```
Private Sub DAP1_NewTextData(DAPString As String)
    ' Display string from DAP, if exists, in a message box.
    MsgBox DAPString, , "String from DAP"
End Sub
```

**See Also**

[AutomaticTextDataRead](#) Property, [MinimumInterval](#) Property,  
[NewBinaryData](#) Event



## 4. Updating DAP VBX Project

---

You can update projects that use the 16-bit DAP VBX to use the 32-bit DAP OCX. This process will be automatic if you follow the steps in [Converting DAP VBX Project](#).

Some of the properties of the DAP VBX are now obsolete in the DAP OCX. Because of this, you may have to make some coding changes after the DAP VBX project has been converted to a DAP OCX project. [Converting Obsolete Properties](#) and [Obsolete Properties Summary](#) has information on this.

Note that some of the obsolete properties are still implemented for backward compatibility, while others raise errors. For properties that raise errors, use the error-handling features of Visual Basic and Delphi to handle them. Refer to [Handling Errors](#) and [Error Messages](#).

- [Converting DAP VBX Project](#)
- [Converting Obsolete Properties](#)
- [Obsolete Properties Summary](#)

### See Also

[Handling Errors](#), [Error Messages](#)

## Converting DAP VBX Project

The steps to converting a DAP VBX project are listed below.

- Update VB. INI to include the below lines where <InstallDir> is the install directory for the DAP OCX. This should only be done once.

```
[VBX Conversions32]
dap.vbx={53263BAC-4A99-11CF-B0B4-444553540000}#1.0#0;
<InstallDir>\dap.ocx
```

- Save the original DAP VBX form (.FRM) in text format using 16-bit Visual Basic. The conversion cannot take place if the form was saved in binary format.
- Open the original DAP VBX project (.MAK) under 32-bit Visual Basic. Respond 'Yes' when asked to upgrade the DAP VBX custom control to its newer version.

### See Also

[Updating DAP VBX Project, Converting Obsolete Properties, Obsolete Properties Summary](#)

## Converting Obsolete Properties

The [Obsolete Properties Summary](#) section provides a list of replacements for the obsolete properties. If you were using any obsolete properties, use the replacement properties after your DAP VBX project has been converted to a DAP OCX project.

The following topics describe how to handle the special cases of obsolete properties.

### Numbered ACCEL Devices

If in the original DAP VBX project, [TextACCELNumber](#) was set to 0 and [BinaryACCELNumber](#) was set to 1, [DapName](#) is set to \\.\Dap0 in the converted DAP OCX project.

If [TextACCELNumber](#) or [BinaryACCELNumber](#) were set to different values, you will see the message below during conversion.

```
Could not convert TextACCELNumber and BinaryACCELNumber.  
Please set the DapName property after the project is loaded.
```

If this occurs, [DapName](#) is set to \\.\DapX, and you must update it to the appropriate [DapName](#) before running your application.

### Custom Command Lists

[CCFile](#) does not support downloading custom command lists. You must update any code that uses a list of custom commands (.TXT or .LST extension) to a single custom command. There is no longer a default extension with the [CCFile](#) property, so you have to include the extension. The extension is usually .BIN.

If you have several custom commands to download to the Data Acquisition Processor, use the [CCFile](#) property at run-time. You can call this property several times to download several custom commands. If your custom commands have different stack sizes, you must set [CCStackSize](#) for each custom command.

## DAPL Command Files

There is no longer a default extension with the **DAPLFile** property, so you have to include the extension. The extension is usually .DAP.

## See Also

[Updating DAP VBX Project](#), [Converting DAP VBX Project](#),  
[Obsolete Properties Summary](#)

## Obsolete Properties Summary

The list below summarizes all the obsolete properties and their replacement properties. The behavior category summarizes whether the obsolete property is still implemented or raises an error.

If the obsolete property raises an error, you must either handle the error using the error-handling features of Visual Basic and Delphi, or eliminate the use of those properties. Refer to [Handling Errors](#) and [Error Messages](#).

<b>Obsolete Property</b>	<b>Replacement Property</b>	<b>Behavior</b>
<a href="#">ACCELVersion</a>	<a href="#">Accel32Version</a>	Still implemented
<a href="#">AutomaticDataRead</a>	<a href="#">AutomaticBinaryDataRead</a> <a href="#">AutomaticTextDataRead</a>	Still implemented
<a href="#">BinaryACCELNumber</a> <a href="#">TextACCELNumber</a>	<a href="#">DapName</a>	Raises an error
<a href="#">BinaryHandle</a> <a href="#">TextHandle</a>	None	Raises an error
<a href="#">FlushInputs</a>	<a href="#">FlushBinaryInput</a> <a href="#">FlushTextInput</a>	Still implemented
<a href="#">GetAvail</a>	<a href="#">InputAvail</a>	Still implemented
<a href="#">IoctlString</a>	None	Raises an error
<a href="#">LoadError</a>	None	Still implemented
<a href="#">PutAvail</a>	<a href="#">OutputSpace</a>	Still implemented
<a href="#">TextHandle</a>	None	Raises an error

### See Also

[Updating DAP VBX Project](#), [Converting DAP VBX Project](#),  
[Converting Obsolete Properties](#)





## 5. Handling Errors

---

You can use the error-handling features of Visual Basic to trap errors and take corrective action. When an error occurs, Visual Basic sets the various properties of the Error object, Err, such as an error description (Err. Description), error number (Err. Number), etc.

Use the Err object and its properties in an error-handling routine to handle the errors raised by the DAP OCX.

### Example

The example below shows one method of trapping errors. In the **NewBinaryData** event handler, the **Int16BufferGet** method will raise an error after 10 seconds if it cannot read all the requested *Length* elements from the DAP.

If you do not want **Int16BufferGet** to raise an error, refer to the **NewBinaryData** event example.

```
Private Sub DAP1_NewBinaryData(BytesAvailable As Integer)

    On Error GoTo TrapError 'Turn on error trapping.
    'Declare 100 elements in BufData array.
    Dim BufData(100) As Integer
    Dim Elements As Long
    Dim ElementsGet As Long
    Elements = 100 'Specify 100 elements to read.

    'Read 100 elements of data from DAP into BufData array.
    ElementsGet = DAP1.Int16BufferGet(Elements, BufData(1))
    'Do not execute error handler if no error occurs.
    Exit Sub

TrapError: 'Branch here if error occurs.
    'Display error description in a message box.
    MsgBox (Err.Description)

End Sub
```

## Error Messages

The following is a list of error messages reported by the DAP OCX. Some of the errors are generated by the DAP OCX while others are generated by the DAPIO32 DLL.

### DAP OCX Errors

Unable to read **BufferData** from DAP.  
Unable to write **BufferData** to DAP.  
Unable to read **CharData** from DAP.  
Unable to write **CharData** to DAP.  
Unable to read **FloatData** from DAP.  
Unable to write **FloatData** to DAP.  
Unable to read **IntData** from DAP.  
Unable to write **IntData** to DAP.  
Unable to read **LongData** from DAP.  
Unable to write **LongData** to DAP.  
Unable to read **StringData** from DAP.  
Unable to write **StringData** to DAP.  
Unable to reserve a **system timer**.

### DAP OCX Obsolete Errors

**BinaryACCELNumber** is obsolete and not supported by the DAP OCX.  
**BinaryHandle** is obsolete and not supported by the DAP OCX.  
**IoctlString** is obsolete and not supported by the DAP OCX.  
**TextACCELNumber** is obsolete and not supported by the DAP OCX.  
**TextHandle** is obsolete and not supported by the DAP OCX.

### DAPIO32 DLL Errors

Could not access **DAP Driver**.  
Could not download custom command file, **CCFile**.  
Could not download DAPL command file, **DAPLFile**.  
Could not get the number of bytes for reading.  
Could not get the number of bytes for writing.

## Unable to read BufferData from DAP

### Description

- There was a problem reading a buffer of data from the Data Acquisition Processor using the `Int16BufferGet` method.

### Possible sources

- The requested number of elements, specified by the `Int16BufferGet Length` parameter, are not available.

## Unable to write BufferData to DAP

### Description

- There was a problem writing a buffer of data to the Data Acquisition Processor using the `Int16BufferPut` method.

### Possible sources

- The Data Acquisition Processor is not reading data due to:
  - An incorrect DAPL command list
  - Output procedure underflow
  - Failure to start processing procedures

## Unable to reserve a system timer

### Description

- There was a problem installing a system timer for the `AutomaticBinaryDataRead` and `AutomaticTextDataRead` properties.

### Possible sources

- Your PC system does not have the available resources to install a timer. To conserve system resources, close other applications that may be using timers.

## Could not access DAP Driver

### Description

- The program could not access the DAP Driver.

### Possible sources

- The specified **DapName** is in use by another application. Terminate the application or use another **DapName**.
- The specified **DapName** does not exist. Check that the machine name and Data Acquisition Processor name are correct.
- The Windows DAP Driver for Windows 95 or the Accel32 DAP Driver for Windows NT is not installed.

## Could not download custom command file, CCFFile

### Description

- The program could not download the custom command file specified by the **CCFile** property.

### Possible sources

- The custom command file does not exist. Check the path and filename of the custom command file.
- The custom command filename is an invalid DAPL symbol name.
- Incorrect custom command binary format. This is caused by downloading a DAPL 4 custom command on a DAPL 2000 system or vice versa.

## Could not download DAPL command file, DAPLFile

### Description

- The program could not download the DAPL command file specified by the **DAPLFile** property.

### Possible sources

- The DAPL command file does not exist. Check the path and filename of the DAPL command file.

## **6. Appendix A. Additional Information**

---

The following pages contain a property overview and an alphabetical listing of all obsolete DAP OCX properties.

## Property Overview

Many of the DAP OCX properties communicate with the Data Acquisition Processor when they are assigned values. For example, a string that is assigned to the **StringData** property is sent to the Data Acquisition Processor. The string is not stored in the property.

Some properties can only be read. When the **InputAvail** property is read, the DAP OCX gets the number of bytes available from the Data Acquisition Processor. A value cannot be assigned to the **InputAvail** property.

Other properties can be read and written, but may do something different in each case. The **IntData** property reads an integer from the Data Acquisition Processor when its value is read, and sends an integer to the Data Acquisition Processor when its value is set.

Properties can be set at either design-time in the Visual Basic properties list, or while the program is running using Visual Basic code. Some properties are available only at run-time and do not appear in the properties list. For example, the **DAPFile** property can be specified before the program runs so it is listed in the property list, but the **IntData** property has no meaning until the program is running so it is not listed.

Some of the design-time properties have default values. Unless a specific access restriction is specified, a property can be both read and written.

## Obsolete Properties

The properties listed below are obsolete. The obsolete properties are discussed in greater detail in the following pages.

- ACCELVersi on
- Automati cDataRead
- Bi naryACCELNumber
- Bi naryHandl e
- Fl ushI nputs
- GetAval I
- IoCtl Stri ng
- LoadError
- PutAval I
- TextACCELNumber
- TextHandl e

## ACCELVersion Property

---

The **ACCELVersion** property is obsolete. It is supported for backward compatibility with the DAP VBX. Please use the **Accel 32Version** property instead.

### See Also

[Accel 32Version Property](#)



## **AutomaticDataRead Property**

---

The **AutomaticDataRead** property is obsolete. It is supported for backward compatibility with the DAP VBX. Please use the **AutomaticBinaryDataRead** and **AutomaticTextDataRead** properties instead.

### **See Also**

**AutomaticBinaryDataRead** Property, **AutomaticTextDataRead** Property

## BinaryACCELNumber Property

---

The **BinaryACCELNumber** property is obsolete. Using this property will raise the exception:

```
'BinaryACCELNumber is obsolete and not supported by the DAP  
OCX.'
```

### See Also

**DapName** Property

## BinaryHandle Property

---

The **BinaryHandle** property is obsolete. Using this property will raise the exception:

```
'BinaryHandle is obsolete and not supported by the DAP OCX.'
```

### See Also

[Int16BufferGet](#) Method, [Int16BufferPut](#) Method

## FlushInputs Property

---

The **FlushInputs** property is obsolete. It is supported for backward compatibility with the DAP VBX. Please use the **FlushBinaryInput** and **FlushTextInput** properties instead.

### See Also

**FlushBinaryInput** Property, **FlushTextInput** Property

## GetAvail Property

---

The **GetAvail** property is obsolete. It is supported for backward compatibility with the DAP VBX. Please use the **InputAvail** property instead.

### See Also

**InputAvail** Property, **OutputSpace** Property

## IoctlString Property

---

The `IoctlString` property is obsolete. Using this property will raise the exception:

```
'IoctlString is obsolete and not supported by the DAP OCX.'
```

## **LoadError Property**

---

The **LoadError** property is obsolete. It is supported for backward compatibility with the DAP VBX. Please use the error-handling features of Visual Basic and Delphi to handle errors.

### **See Also**

[Handling Errors, Error Messages](#)

## PutAvail Property

---

The **PutAvail** property is obsolete. It is supported for backward compatibility with the DAP VBX. Please use the **OutputSpace** property instead.

### See Also

**InputAvail** Property, **OutputSpace** Property



## **TextACCELNumber Property**

---

The **TextACCELNumber** property is obsolete. Using this property will raise the exception:

```
'TextACCELNumber is obsolete and not supported by the DAP  
OCX.'
```

### **See Also**

**DapName** Property

## **TextHandle Property**

---

The **TextHandle** property is obsolete. Using this property will raise the exception:

```
'TextHandle is obsolete and not supported by the DAP OCX.'
```

### **See Also**

[Int16BufferGet](#) Method, [Int16BufferPut](#) Method

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